



ESO FIRE™ USER REFERENCE GUIDE

Published September 2017

ESO FIRE™

WELCOME!

THANK YOU FOR CHOOSING ESO FOR YOUR FIRE REPORTING NEEDS!

In this guide, you'll receive an overview of the web-based ESO FIRE application. New ESO FIRE Users are encouraged to review this guide first in order to learn the basics of operating the system.

*Should you have any questions, please do not hesitate to contact ESO Support at **866-766-9471 option 3** or **support@esosolutions.com**.*

ESO Suite - General System Information

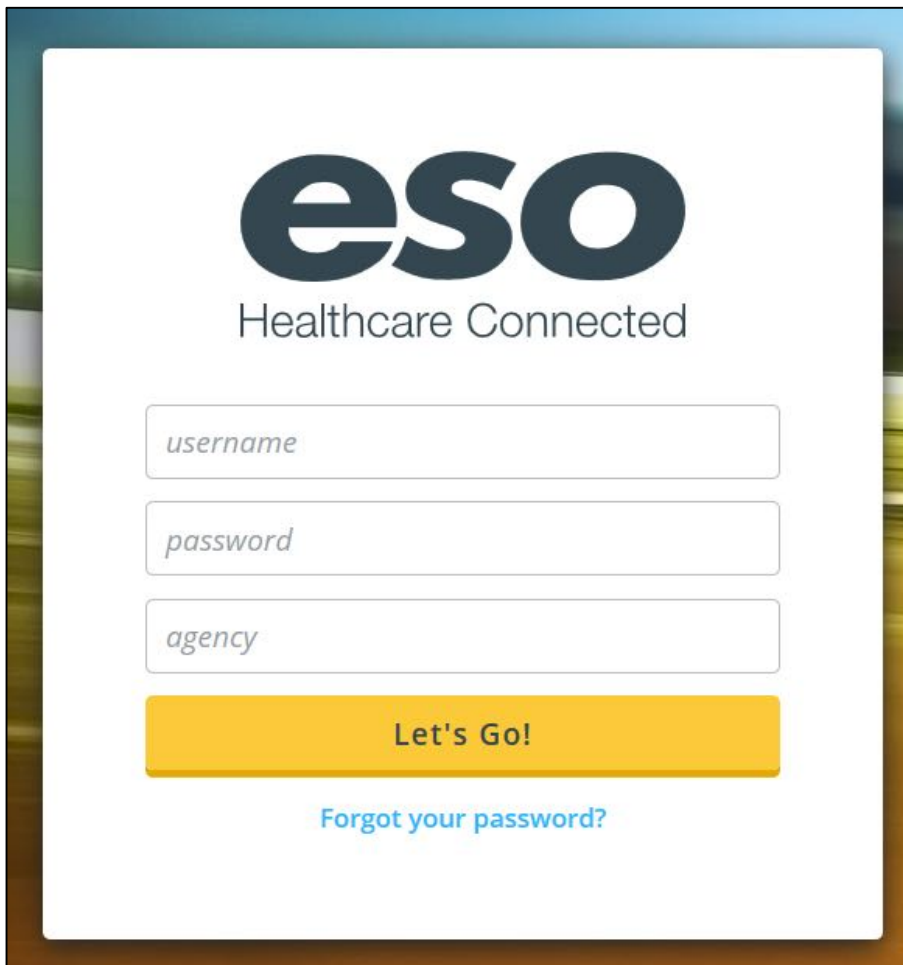
The ESO Suite is a web-based system that provides ePCR, FIRE, Personnel Management, Quality Management, Reporting and Administrative functions (depending on which combination of these your agency has chosen to use). This guide will provide Users of the ePCR system with information on how to operate within the bounds of ESO FIRE.

To log in, go to <https://www.esosuite.net/EsoSuite>, enter your Username, Password, and Agency ID, then click “Let’s Go”!

- Username and Agency ID are **NOT** case sensitive.
- Password **IS** case sensitive!

Be sure to keep your login information in a safe place.

If you forget your password on either the Web or Mobile application, please use the *Forgot your password?* Link on <https://www.esosuite.net/EsoSuite> to send yourself a password reset email.



eso
Healthcare Connected

username

password

agency

Let's Go!

[Forgot your password?](#)

ESOSuite.net

The ESO Navigation Page is the portal to all of your service's ESO applications. It also houses QM messages, support information, and the messaging component of the system. The navigation panel on the far-left side of the page allows you to access all ESO applications such as ePCR (also known as EHR), Fire, Personnel Management, Reports, Quality Management (QM), and Administrative Console. Your view of the navigation panel will be determined by your assigned the Security Role as well as what your service has purchased.

Squad 51

Scheduled Maintenance - 9/19/2017 from 2:00 AM to 9/19/2017 6:00 AM Central Time - [Learn More](#) or [Dismiss](#)

EHR
TRACKER
FIRE
PM
QM
REPORTS
ANALYTICS
ADMIN

Quick Links

- Add EHR Incident
- Add Personnel

Messages No New Alerts

FROM	MESSAGE	DATE
Reminder	CPR expires in 7 days	Sep 14 2017
!!! MACZURA, RYAN	Thank you to all of the crews responding to Harvey and Irma. Stay safe and see you soon.	Sep 13 2017
Reminder	Ladders expires in 14 days	Sep 1 2017
Reminder	Ladders expires in 14 days	Jul 27 2017
Reminder	Ladders expires in 14 days	Feb 21 2017
Reminder	Ropes and Knots expires in 3 days	Jan 29 2017
Reminder	Ladders expires in 14 days	Jan 25 2017
Reminder	Ropes and Knots expires in 3 days	Jan 15 2017
Reminder	Ladders expires in 14 days	Jan 13 2017
Reminder	Ropes and Knots expires in 3 days	Jan 13 2017
Reminder	Ladders expires in 14 days	Jan 4 2017
Reminder	Ropes and Knots expires in 3 days	Dec 25 2016

Filter by... 1 - 20 of 25

8
NEW PATIENT OUTCOMES

Helpful Resources

- Release Notes
- Training

Messages

This area can display three types of information that require your attention:

1. Quality Management (QM) messages
2. Agency Alerts: Messages for all Users who have access to your ESO environment
3. Impending credential expiration reminders from PM

Using the FIRE Module

To go to the fire reporting system landing page, click on the FIRE link in the Navigation Panel.



Incident List

Personnel who are assigned the Fire User role have access to any incidents in Draft status on the Fire landing page and can create records. Personnel with either the Fire Supervisor or Fire Manager role have access to all Locked incidents in the system.

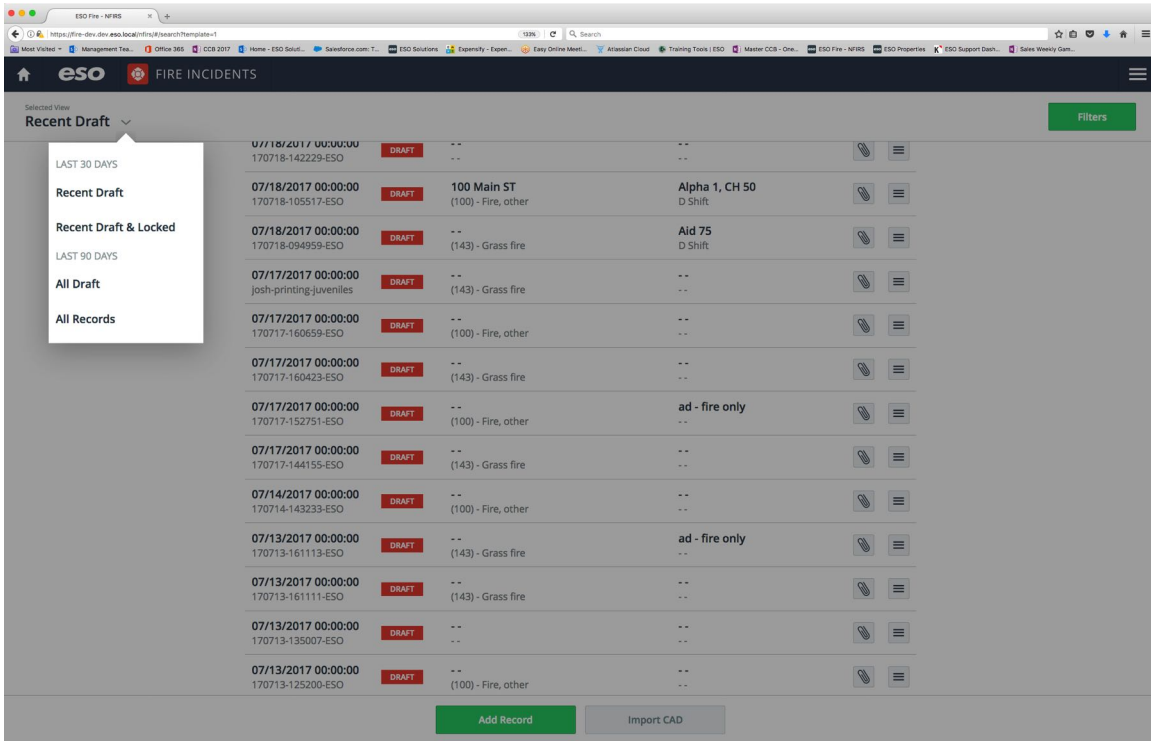
eso		FIRE - INCIDENTS		
SELECTED VIEW				
Recent Draft ▾				
09/14/2017 08:00:00 University Heights	DRAFT	100 Main ST (111) - Building fire	E1, DIV6 D Shift	<i>i</i> 🔒 ⋮
09/14/2017 00:00:00 delete-me-josh	DRAFT	1 NE 1 ALY --	--	<i>i</i> 🔒 ⋮
09/12/2017 08:00:00 170912-032812-ESO	DRAFT	-- (143) - Grass fire	E1, DIV6 D Shift	<i>i</i> 🔒 ⋮
09/11/2017 00:00:00 170911-033147-ESO	DRAFT	-- --	--	<i>i</i> 🔒 ⋮
09/08/2017 00:00:00 170908-045135-ESO	DRAFT	1111 Smith (111) - Building fire	--	<i>i</i> 🔒 ⋮
09/07/2017 00:00:00 170907-042429-ESO	DRAFT	-- (321) - EMS call, excluding vehicle accident w...	-- D Shift	<i>i</i> 🔒 ⋮
09/07/2017 00:00:00 170907-033328-ESO	DRAFT	-- (111) - Building fire	--	<i>i</i> 🔒 ⋮
08/31/2017 00:00:00 170831-061554-ESO	DRAFT	-- --	--	<i>i</i> 🔒 ⋮
08/29/2017 00:00:00 170829-060630-ESO	DRAFT	-- (111) - Building fire	E1 D Shift	<i>i</i> 🔒 ⋮
08/29/2017 00:00:00 170829-043735-ESO	DRAFT	-- (1111) - fire building	-- D Shift	<i>i</i> 🔒 ⋮
08/25/2017 00:00:00 170825-022853-ESO	DRAFT	-- --	--	<i>i</i> 🔒 ⋮
08/24/2017 15:00:00 170824-041313-ESO	DRAFT	-- (111) - Building fire	-- D Shift	<i>i</i> 🔒 ⋮
08/24/2017 02:00:00 170824-042628-ESO	DRAFT	-- (430) - Radioactive condition, other	E1 F Shift	<i>i</i> 🔒 ⋮
08/24/2017 00:00:00 170824-113304-ESO	DRAFT	-- (111) - Building fire	E10 E Shift	<i>i</i> 🔒 ⋮

[Add Incident](#) [Import EHR](#)

The Incident List contains a list of fire records entered into your system. Incidents are presorted by status, then by date and time. Draft incidents are listed above Locked incidents by default. The default view is all of your recent drafts.

Quick Select View

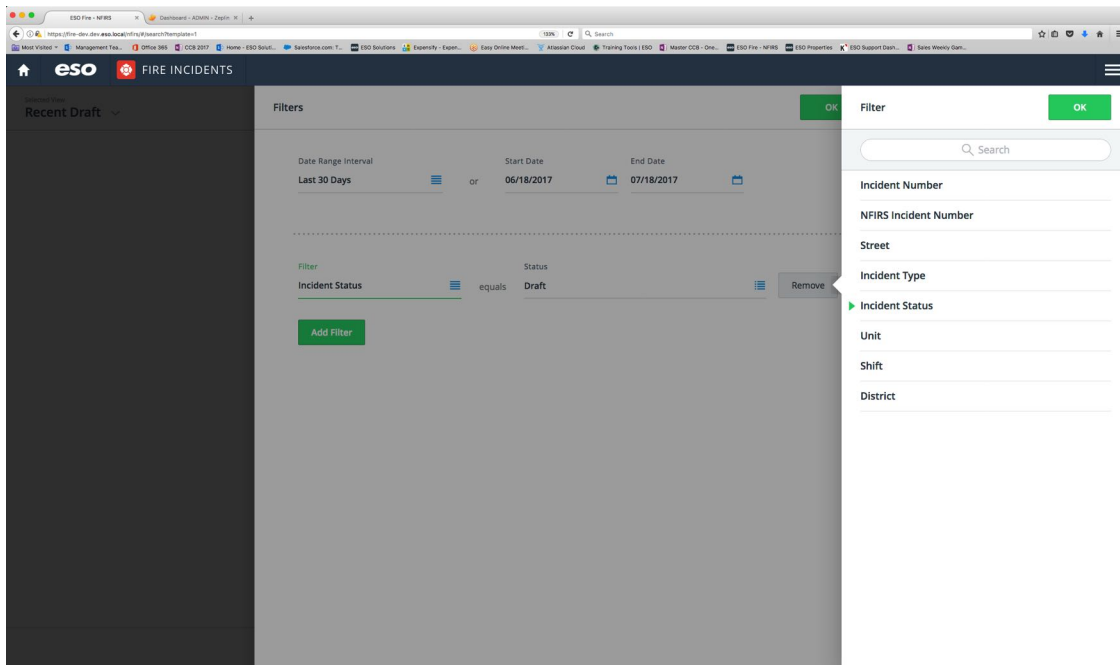
If the incident you are looking for is not immediately available in the current view, you may change the view. To go beyond the default view (which is all Draft unlocked records for the last 90 days). In the upper left-hand side of the screen you will see an arrow next to “Selected View”. Click the arrow to reveal the popover menu of available views for the types of records you would like to see. Make your selection and you’ll see the records sorted by your choice.



Filters - Searching for an Existing Record

To find incidents that are in your system, click on the “Filters” button at the top of the Fire Report list. This will allow you to narrow down the incidents you are looking for. They can be used in combination to narrow down even further. You can search on the following elements:

- Date
- Incident number
- NFIRS number
- Street
- Incident type
- Incident status
- Unit
- Shift
- District



When you filter your data and get results in will look like the screen below. We also show what filters you have selected at the top so you can see what you have filtered. If you want to get rid of one of the filter items you can simply hit the 'X' next to the filtered item.

The screenshot displays the ESO FIRE - INCIDENTS interface. At the top, there is a header with the ESO logo and 'FIRE - INCIDENTS'. Below the header, there is a search bar with 'Incident Status: Draft, Locked' and 'Unit: E1'. A 'Filters' button is located on the right. The main content area shows a table of 8 records found from 06/16/2017 - 09/14/2017. Each record includes a date and time, a status (e.g., 'DRAFT'), a location and description (e.g., '100 Main ST (111) - Building fire'), and a shift (e.g., 'E1, DIV6 D Shift'). Below the table, there are two buttons: 'Add Incident' and 'Import EHR'.

Adding a New Record

There are four ways to add an incident to the FIRE system:

1. If the incident you want to add was also a medical call, use the ePCR Import function to create a fire record by importing the locked EHR into your system.
2. For non-EMS incidents, if your agency has an interface with your Computer Aided Dispatch system, click the “CAD” button and a blank fire report with data that has been mapped from your CAD system will be created for you.
3. If you have the auto CAD import configuration all of your CAD calls will come into the incident system. You can then select the incident you want to complete.
4. Select the “Add” Button to create a blank fire record.

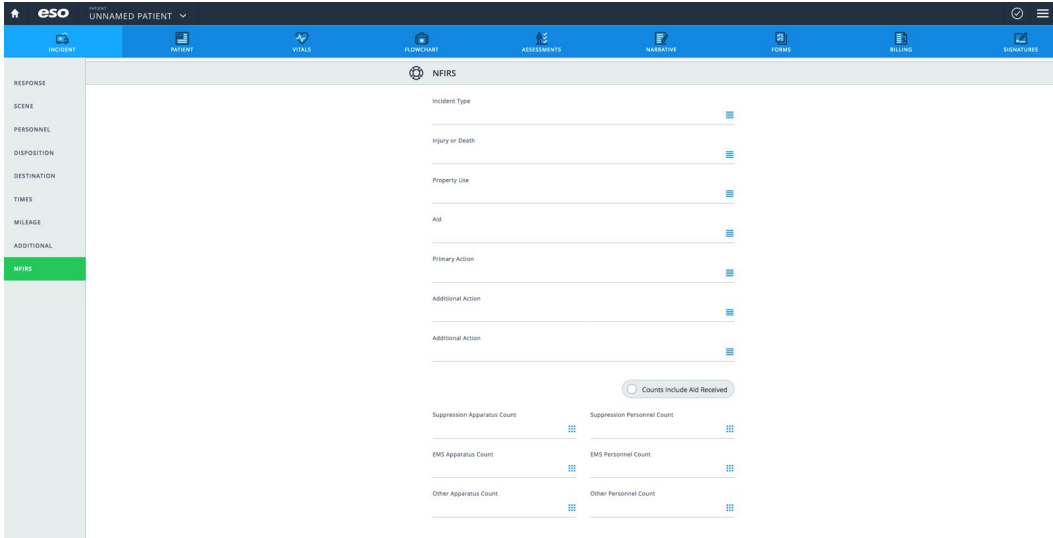
Add Incident

Import CAD

Import EHR

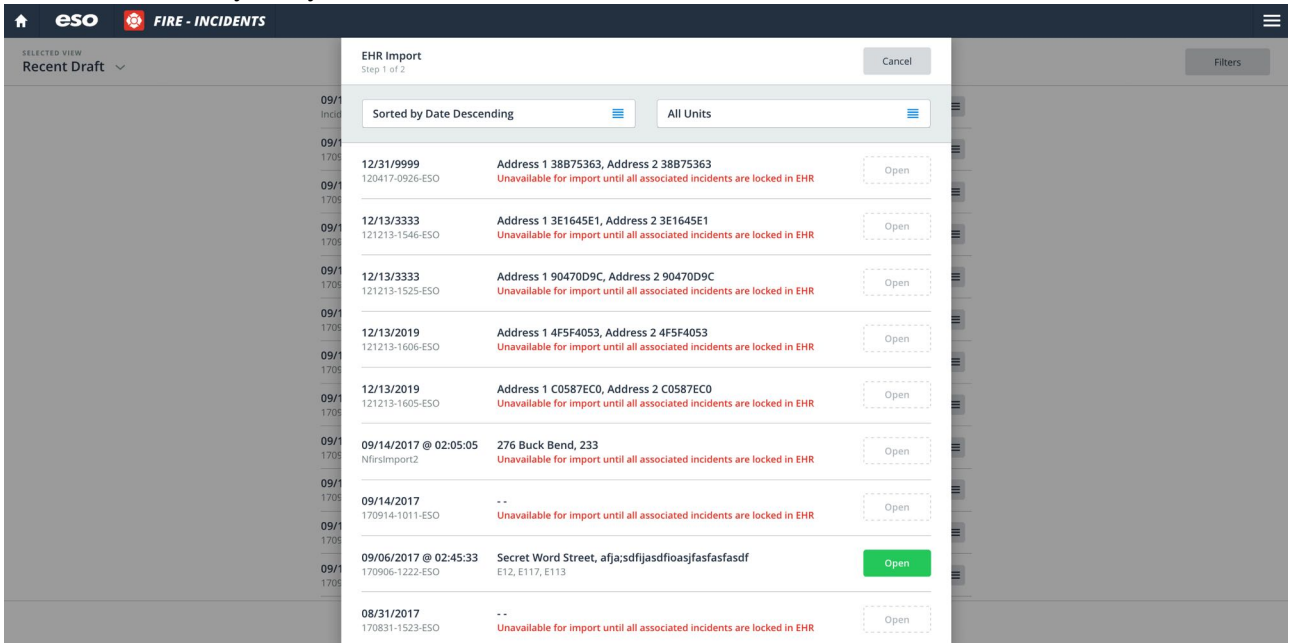
Importing from ePCR

Agencies using ESO FIRE will have an NFIRS module turned on in their ePCR Incident Details Screen.



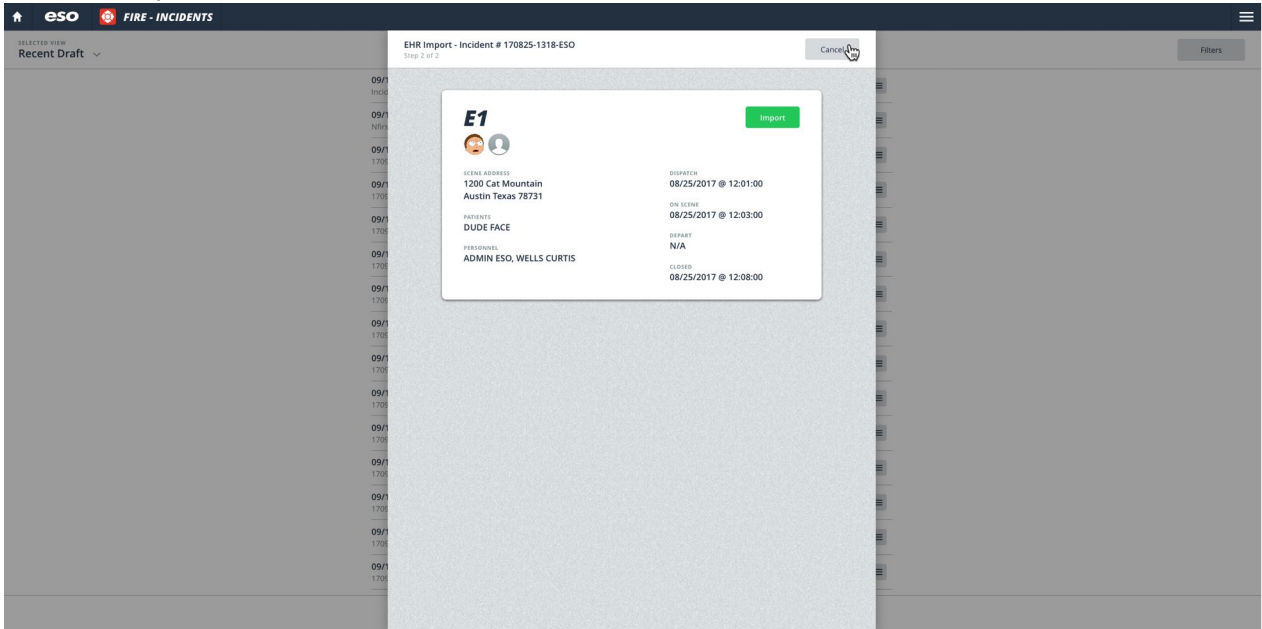
Importing a completed ePCR with all of the NFIRS information populated will auto-populate all of the information you need to lock a basic fire report. Based on your local policies, additional information may be required in order to lock the record.

When creating a fire record from an ePCR, click on the ePCR import icon to bring up the list of current ePCRs in your system.

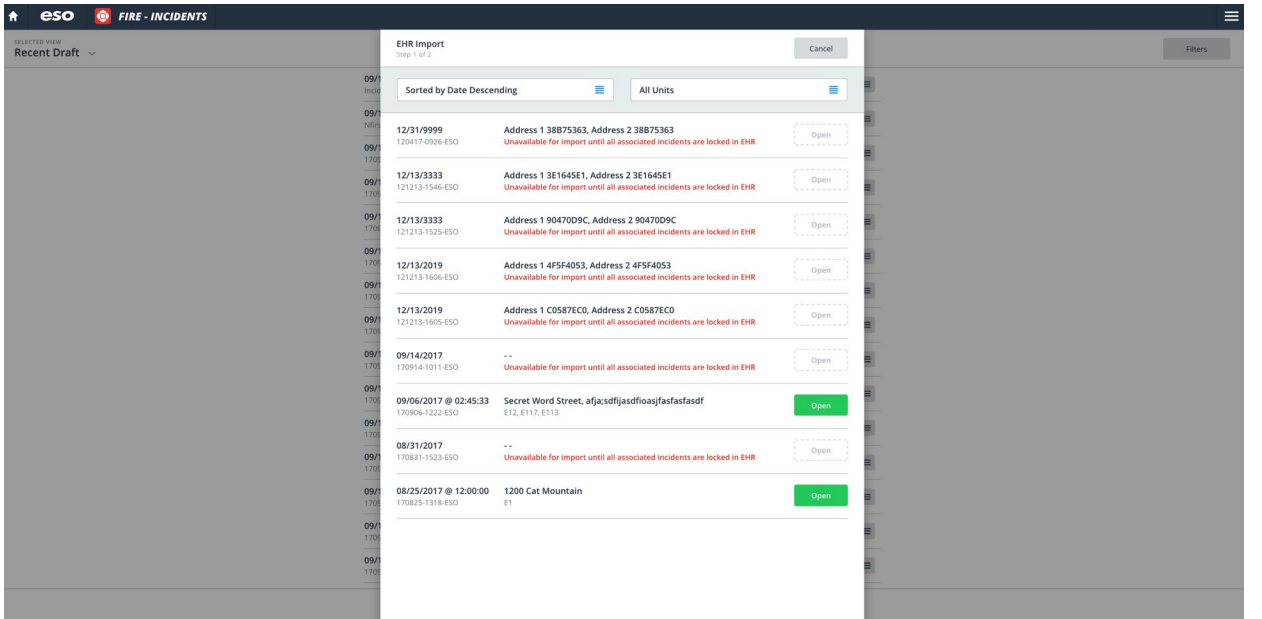


Patient care records can be filtered by unit for your convenience. Note that the only records that are available for import are locked records. Draft ePCRs that do not have unit information entered into them are unavailable for selection and pre-import inspection.

Click on any available record to open up the pre-import record.

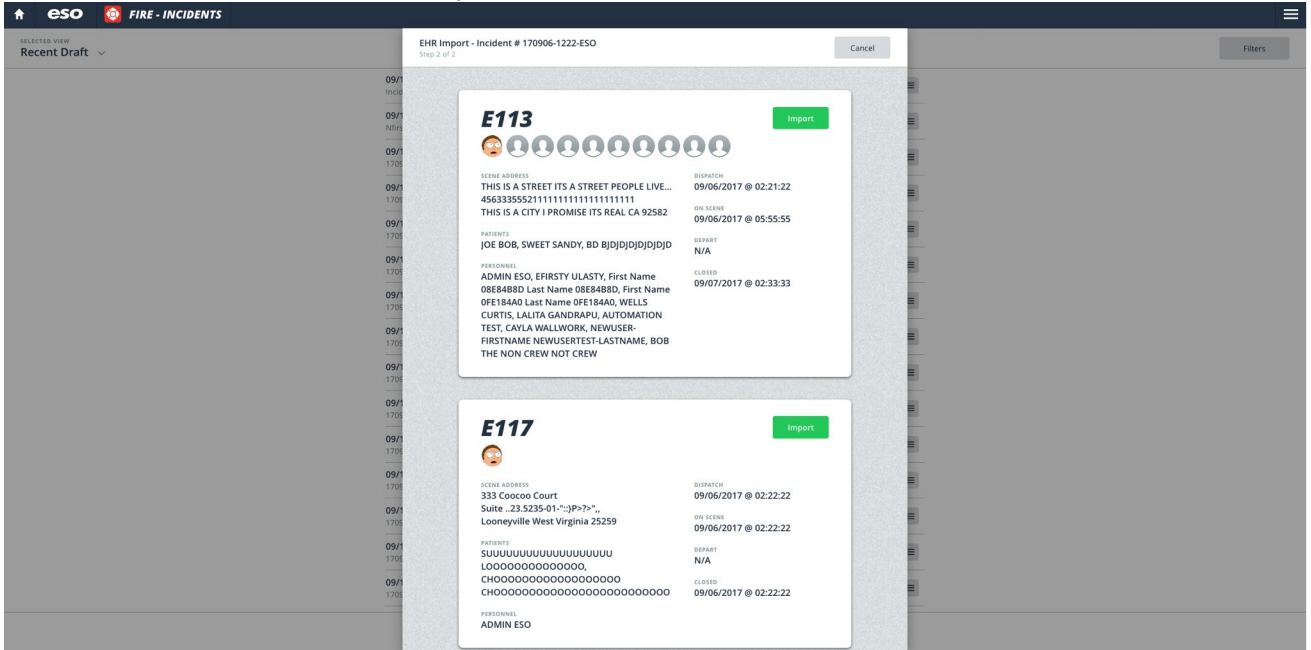


Incident records that are locked will be importable into the fire system. Records that are not locked will not be available for import.

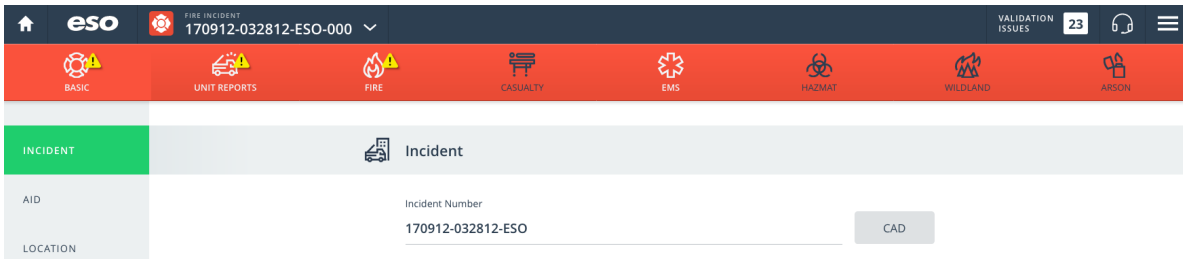


When two (or more) patient records are created for the same incident number, they should all be locked prior to importing, as only the information from the locked record(s) will be imported. For example, if only one record on a two-patient call is locked and the other is in draft status, any required information associated with the draft record will need to be entered manually.

On multi-patient incidents, ePCRs are matched based on Incident Number and Date of Service. All of the unit information for each associated patient care record will be imported; however, the NFIRS data will be imported only from the specific record that was selected for import.

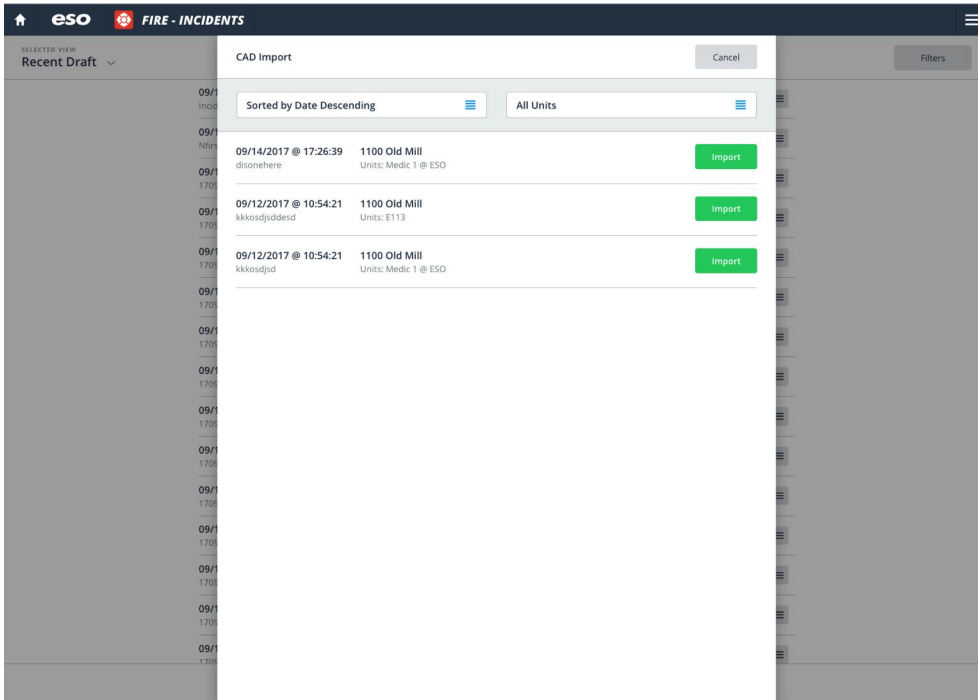


Once a fire record has been imported from the ePCR system, if your agency has a CAD interface, the **CAD** button should be used to pull in statistical information from additional units that may have been dispatched to the scene. If your agency does not have a CAD interface, additional unit information will need to be entered manually, based on your agency's policies.



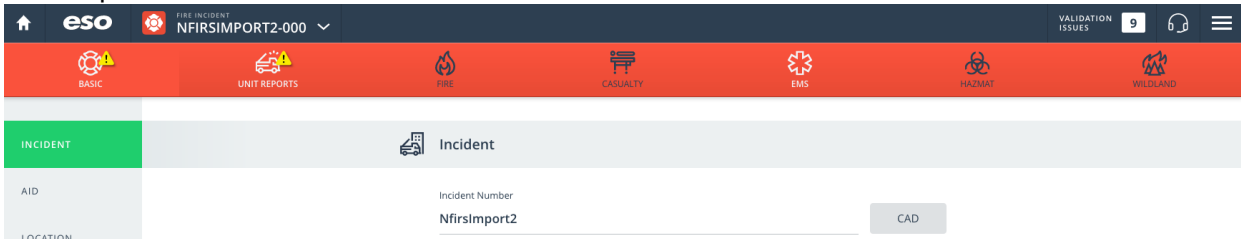
Creating from CAD

Creating a fire record by importing from CAD will create an ePCR with all of the dispatch-related information populated.




Users will select the appropriate incident from the CAD Incidents screen. Responses with the same Incident Number and Incident Date will be grouped together to show all relevant units that will be pulled into the fire record.

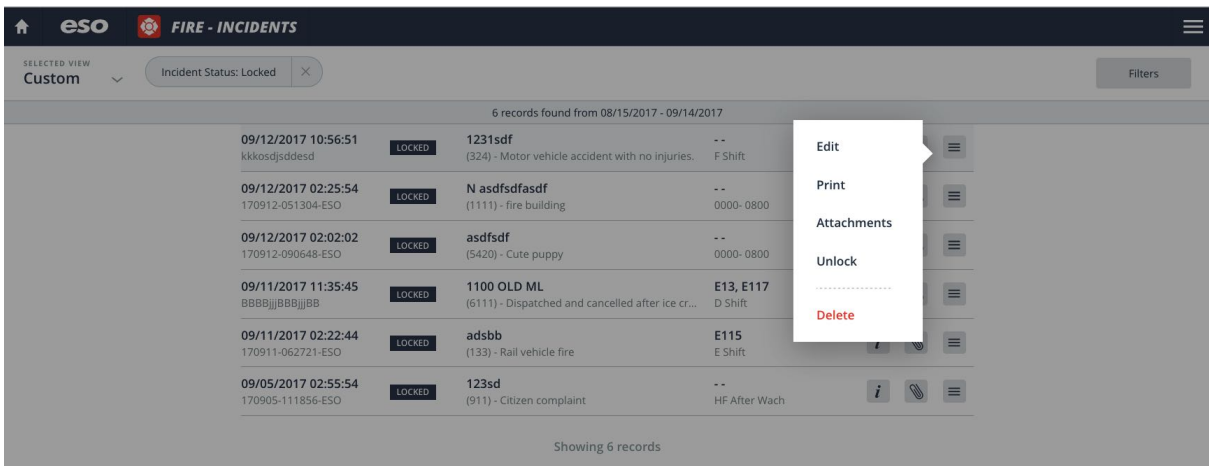
If a fire record is created prior to the end of an actual incident, Users can always use the **CAD** button within the fire record to update the appropriate values prior to locking the report.



Managing Records



When you click on the  icon, Users can print, unlock, attach files or delete the record, depending on the roles assigned to the User. Only Fire Managers can unlock or delete records.



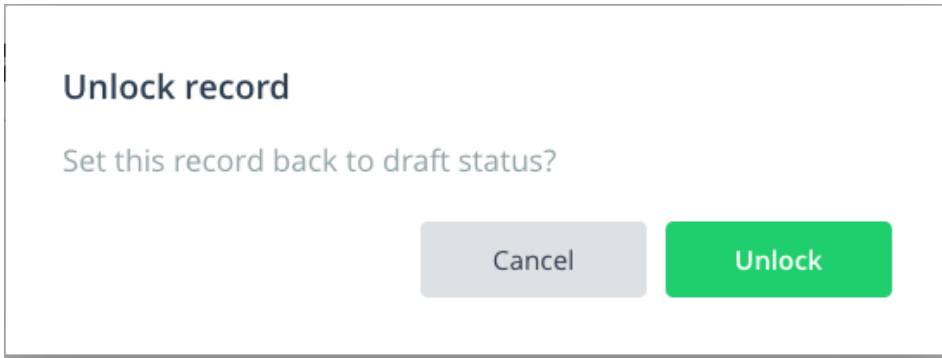
Printing

Printed records are provided in a .pdf format that coincides with the National Fire Administration standards for forms.

NOTE: There is an option for **Enable Protected Printing** in the Admin Module. When active, the Enable Protected Printing setting hides sensitive fire service and private citizen data when an NFIRS record is printed. This includes the names on both the Fire Service Casualty and Civilian Casualty modules as well as the person/entities involved and owner name in the Basic Module. To enable/disable protected printing, contact your administrative staff.


Unlocking

Fire Managers can unlock NFIRS records by highlighting the desired record and clicking the Draft Status icon. Managers will be asked to verify their action in a pop-up box.

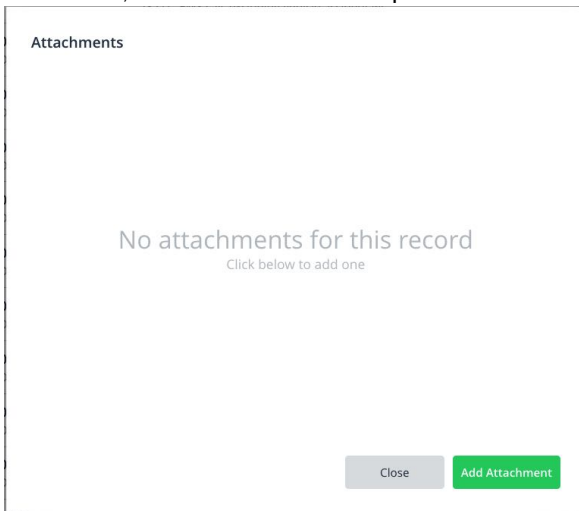


Uploading

Attachments can ONLY be added to unlocked records.

Users can click the Upload button to attach supplemental documentation or files to the NFIRS records. Additionally, attachments can be accessed/added from within any NFIRS record by clicking on the Attachment icon .

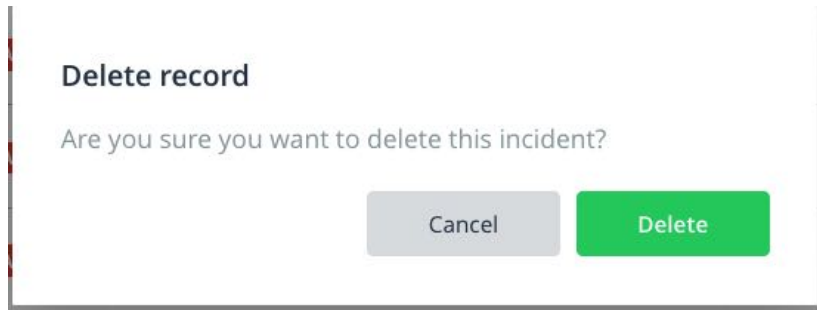
Clicking the Add button allows Users to browse for the file they wish to attach. Once added to a record, attachments can be previewed and labeled with unique descriptions if necessary.






Deleting

Only unlocked records can be deleted.

Fire Managers can delete NFIRS records by highlighting the desired record and clicking the Delete button. Managers will be asked to verify their action in a pop-up box.



Other Navigational Features

The Home icon  in the upper left-hand corner of the page will take Users back to the ESO Suite home page. The Logout button  on the upper right-hand corner of each page can be used to log out of the system from any page at any time, and the refresh button  can be used to refresh the incident list if necessary.

Inside an NFIRS Record

Editing Incidents

An incident can be viewed (or edited) by clicking on its Incident Number on the incident list. The Basic-1 screen will appear.

Note: Due to the nature of NFIRS reporting, all Users within an agency will have access to draft records and can edit the records. To maintain privacy and security, once a record is locked, the only members who will have access to the record will be Supervisory and Management staff, and no fields will be editable.

The screenshot shows the ESO NFIRS record interface. At the top, there is a navigation bar with icons for BASIC, UNIT REPORTS, FIRE, CASUALTY, EMS, HAZMAT, and WILDLAND. Below this is a sidebar with menu items: INCIDENT, AID, LOCATION, TIMES, COUNTS, LOSS, PERSON/OWNER, AUTHORIZATION, and NARRATIVE. The main content area displays the incident details for 'NFIRSIMPOR2'. Fields include Incident Number (NFIRSIMPOR2), Incident Date (09/14/2017), NFIRS Number (0000629), Incident Type ((321) - EMS call, excluding vehicle accident with injury), Alarms, Station, Shift (REQUIRED), District (REQUIRED), Injury Or Death (None), Fire Or Wildland, Hazardous Materials Released, and Action Taken 1 ((321) - Provide basic life support (BLS)).

NFIRS Navigation Bar


From left to right, these are the features at the top of the page:

This close-up screenshot shows the top navigation bar. From left to right, it features: a Home button (house icon), the ESO logo, the current incident/exposure number (NFIRSIMPOR2-000), a Validation Issues indicator (9), a user profile icon, and a menu icon. A tooltip for 'Attachments' is visible on the right side.

- 🏠 Home Button—Brings you back to the ESO Suite home page
- 🏢 ESO Logo—Hover over this icon for fun
- 📄 Current Incident/Exposure Number

- 📌 Add Exposure Button
- 📌 Validations Issues – Shows a current count of validation issues. Clicking on the icon will bring up a current validation summary from which Users can navigate directly to the individual fields listed to input data.
- 📌 CAD Notes Button—Allows access to notes mapped from CAD interfaces

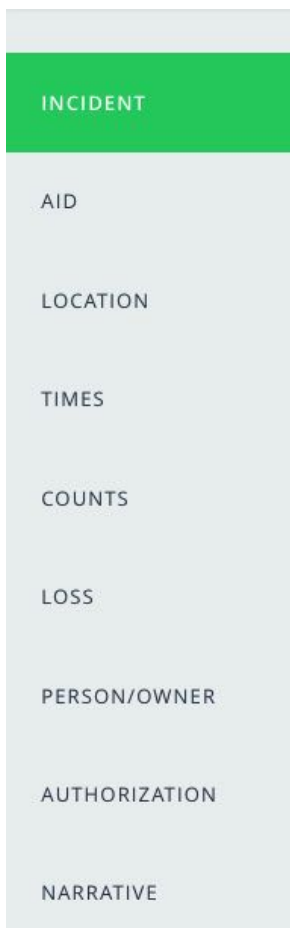


In the  Icon you can do the following:

- 📌 Attachment Button—Allows access to or the addition of attachments to a record
- 📌 Print Icon—Allows printing of an NFIRS record from within the page

Navigation

Jump-To



Each tab on the NFIRS report contains sub-sections of data. Clicking on the name of a sub-section will navigate the User to that portion of the system immediately.

Lookup

When entering addresses, City and Zip-code designations can be looked up by entering data in the relevant field and clicking the magnifying glass. Doing so will bring up all possible combinations of City, State, County and Zip that are found in the national FIPS database. Users can then select the appropriate combination from the list to populate their record.

City

Austin

State

(TX) - Texas



Zip

73301-__



County

Travis

Cross Street, USNG or Directions

Data Entry

Data can be entered into the fields by typing NFIRS code numbers or by free-text typing. As you enter information, the system will search for matches automatically. For example, try typing the word “fire” into the Incident Type field ...

The screenshot shows the ESO NFIRS reporting interface. The top navigation bar includes the ESO logo, the incident title "FIRE INCIDENT UNIVERSITY HEIGHTS-000", and a validation issue indicator showing "1". Below the navigation bar are tabs for different modules: BASIC, UNIT REPORTS, FIRE, CASUALTY, EMS, HAZMAT, WILDLAND, and ARSON. The "FIRE" tab is active. The main content area displays the incident details for "University Heights". The "Incident Type" field is highlighted, and a dropdown menu is open, showing a search for "fire" and a list of suggestions. The suggestions include:

- (100) - Fire, other
- (1000) - Brush fire
- (111) - Building fire
- (1111) - fire building
- (112) - Fires in structure other than in a building
- (113) - Cooking fire, confined to container
- (114) - Chimney or flue fire, confined to chimney or flue
- (115) - Incinerator overload or malfunction, fire confined
- (116) - Fuel burner/boiler malfunction, fire confined
- (117) - Commercial Compactor fire, confined to rubbish
- (118) - Trash or rubbish fire, contained
- (120) - Fire in mobile prop. used as a fixed struc., other
- (121) - Fire in mobile home used as fixed residence
- (122) - Fire in motor home, camper, recreational vehicle

Active Validation

The ESO NFIRS reporting program has built-in, real-time validation functionality. At the top of the screen, active the NFIRS Module Tabs will display a yellow warning sign, depending on the state of the information found on that page of the document. If the yellow warning goes away, it indicates all mandatory items have been answered. If the yellow warning sign remains, there are mandatory data points within that module which still need to be documented.



Additionally, there is a count of validation issues in the upper right-hand corner of the screen.



Clicking on the icon will bring up a current validation summary from which Users can navigate directly to the individual fields listed to input data.

Validation Errors OK

<p>21 VALIDATION ISSUES <small>On this exposure</small></p> <p>1 EXPOSURE <small>On this Incident</small></p>	Basic Tab
	Fire Or Wildland <small>Required</small>
	Incident City <small>Required</small>
	Incident State <small>Required</small>
	Incident Street Or Highway Name <small>Required</small>
	Incident Zip <small>Required</small>
	Location Type <small>Required</small>
	Est. Content Losses <small>Required</small>
	Est. Property Losses <small>Required</small>
	Unit Reports Tab
	Priority <small>Required</small>
	Dispatch Time <small>Required</small>
	Enroute Time <small>Required</small>

Mandatory fields within the program have a required red box. When the User has entered a valid entry, the required box will disappear.

Injury Or Death REQUIRED ☰

Fire Or Wildland REQUIRED ☰

NFIRS Module Tabs

When the User selects an incident to complete the incident is presented to the User. The navigation tabs are used to navigate between NFIRS sections. The presence of these tabs is controlled from within the Admin console. Some modules may be turned off, depending on your local NFIRS reporting requirements. The EMS module is turned off by default for any agencies using the ESO ePCR system.

Depending on the NFIRS Incident Type selected and other factors, various modules will be activated for data entry. Active modules have white labels, while inactive modules have black labels.



Available Modules:

- Basic
- Unit reports
- Fire
- Casualty
- EMS (Normally Deactivated)
- HazMat
- Wildland
- Arson

Basic

The Basic module represents the general information that the NFIRS requires on all incidents. Data entered into the various fields in this section will cause other sections of the program to open for additional data entry/validation.

The default Incident Number generated by the NFIRS system is a date/time stamp of when the incident was added to the agency’s database. This can be replaced manually by the appropriate number OR imported through CAD/ePCR record system.

Every incident entered into the database will have an auto-populated NFIRS Number that cannot be edited by the agency. This number format is specified by the NFA and is reported to the local NFIRS authority as a key identifier.

Certain choices made in the Incident Info section will drive documentation requirements in other areas of the report. Examples include:

- Selecting a “(111) Building fire” incident type will open the Fire module.
- Selecting a “(143) Grass fire” incident type will enable Users to select which module they want to document – Fire or Wildland.
- Under Injury or Death, selecting a casualty type will activate the Casualty Module.
- Selecting a HazMat Release value of “(0) Special HazMat actions required or spill >= 55 gal.” will allow data entry in the HazMat module.

Other sections of data entry for the Basic Module include:

- **Aid**
- **Location**
- **Times**
- **Counts**
- **Loss**

- Person/Owner
- Authorization
- Narrative

Unit Reports

The Unit Reports module allows your agency to track information on units and personnel that respond to an incident. It also allows for unit narratives to track what each unit did within the incident.

The screenshot shows the 'esophageal' system interface. At the top, there is a header with 'eso' and 'FIRE INCIDENT UNIVERSITY HEIGHTS-000'. A navigation bar contains icons for 'BASIC', 'UNIT REPORTS', 'FIRE', 'CASUALTY', 'EMS', 'HAZMAT', 'WILDLAND', and 'ARSON'. Below this is a tabbed interface with 'Units', 'Reports', and 'Personnel' tabs, where 'Reports' is the active tab. The main content area displays a report for unit 'E1 - Edit'. It includes a status '(2) - EMS', an 'EMERGENT' alert, and a list of personnel with their action counts: 'ESO, ADMIN' (1), 'CURTIS, WELLS' (1), 'GANDRAPU, LALITA' (1), 'WALLWORK, CAYLA' (0), 'ULASTY, EFIRSTY' (0), 'Last Name EC3500D0, FI...' (0), and 'Last Name E6BEF119, FI...' (0). A table shows dispatch and arrival times for 'E1'. Below the table are sections for 'Unit Actions' (32 - Provide basic life support (BLS)) and a 'Narrative' field containing placeholder text.

Fire

The Fire module represents specific information that the NFA requires on all fire-related incidents. Information can only be entered into the Fire module if the incident type meets NFA criteria for reporting fire-related specifics. Data entered into the various fields in this section will cause other sections of the program to open for data entry/validation. Sections in the Fire module include:

The screenshot displays the ESO software interface for a fire incident. The top navigation bar includes icons for BASIC, UNIT REPORTS, FIRE, CASUALTY, EMS, HAZMAT, WILDLAND, and ARGON. The left sidebar lists modules: SITE INFO (highlighted), MATERIALS, IGNITION, EQUIPMENT, MOBILE, STRUCTURE, and PROTECTIVE SYSTEMS. The main content area is divided into two sections:

- Site Info:** Contains a form with the following fields:
 - Alarms: _____
 - # of Acres Burned: _____ with a radio button set to "Less Than One".
 - # of Residential units in building: _____ with a radio button set to "Not Residential".
 - # of Buildings Involved: _____ with a radio button set to "None".
- On-Site Materials:** A table with three rows:

Material Id	Storage Use Id
Material Id 1	Storage Use Id 1
Material Id 2	Storage Use Id 2
Material Id 3	Storage Use Id 3

At the bottom of the main content area, there is an "Ignition" section with a small icon.

- Site Info**
- Materials**
- Ignition**
- Equipment**
- Mobile Property**
- Structure**
- Protective Systems**

Casualty

The Casualty module represents the information that is pertinent to civilian and/or fire service-related injuries or deaths. This module will not be available for data entry unless the appropriate value is selected on the Incident Details section of the Basic module. Only certain incident types will allow information to be populated in this module, based on NFA standards. For example, EMS-related incidents cannot include civilian injury or death data; such information must be documented in a patient care reporting system outside of the Casualty module. The two sections of the Casualty module include:

The screenshot displays the 'Civilian Casualty' form within the ESO software. The interface features a top navigation bar with icons for 'BASIC', 'UNIT REPORTS', 'FIRE', 'CASUALTY', 'EMS', 'HAZMAT', 'WILDLAND', and 'ARSON'. The 'CASUALTY' module is currently active. The form is titled 'Civilian Casualty' and includes a green 'OK' button in the top right corner. A sidebar on the left lists 'INJURED PERSON', 'INJURY INFO', 'INJURY LOCATION', and 'REMARKS'. The main form area is titled 'Injured Person' and contains the following fields:

- Gender:** A dropdown menu with a 'REQUIRED' label.
- Date Of Birth:** A date input field with a 'REQUIRED' label, a calendar icon, and an 'Age Estimated' toggle.
- Calculated Age:** A text field.
- First Name:** A text input field.
- Middle Initial:** A text input field.
- Last Name:** A text input field.
- Suffix:** A dropdown menu.
- Race:** A dropdown menu.
- Ethnicity:** A dropdown menu.

Civilian Fire Service

EMS

The EMS module may be turned on in your system. By default, this module is not active and will typically be active only if you are not using another method to document patient care information. Basic patient care information can be documented here as required.

HAZMAT

The HazMat module represents the specific information related to hazardous materials-related incidents. It is activated by selecting the appropriate choice in the Incident Details section of the Basic module. The sections of the HazMat module include:

The screenshot displays the HazMat module interface. At the top, a navigation bar includes icons for BASIC, UNIT REPORTS, FIRE, CASUALTY, EMS, HAZMAT, WILDLAND, and ARSON. The HAZMAT icon is highlighted. Below the navigation bar, a sidebar on the left lists menu items: HAZMAT INFO, CHEMICALS, RELEASE INFO, FACTORS, VEHICLE, and EQUIPMENT. The main content area is titled 'Hazmat Info' and contains several input fields: 'HazMat Disposition' with a 'REQUIRED' label, 'HazMat Civ. Deaths', 'HazMat Civ. Injuries', 'HazMat Action-1', 'HazMat Action-2', and 'HazMat Action-3'. Below these fields are two sections: 'Chemicals' with an 'Add' button, and 'Release Info' with a 'Cause of Release' field and a 'REQUIRED' label.

***Hazmat Info
Chemicals Release
Info Factors
Vehicle/Equipment***

Wildland

The Wildland module represents the specific information related to outdoor fire-related incidents. It is activated by selecting the appropriate choices in the Incident Details section of the Basic module. The sections of the Wildland module include:

- Location*
- Weather*
- Fire Behavior*
- Cause and Factors*
- Acreage*
- Property*
- Person Responsible*

Arson

The Arson module represents the specific information related to suspicious fire-related incidents. It is activated by selecting the appropriate choices related to Cause of Ignition in the Fire module or the Wildland module, depending on the Incident Type. The sections of the Arson module include:

Agency Referred To

Agency ☰ Other

Phone Number () - -

Case Number

ORI

F

FD

Address [Edit](#)

Case Info

Case Status ☰

Availability Of Material First Ignited ☰

Agency
Case Info
Arson Info Juvenile
Remarks